



Name: \_\_\_\_\_

 <sup>(10)</sup> **AC**     
  <sup>(4)</sup> **HP**

Occupation:

Alignment:  Law     Neutral     Chaos

	mod	
Strength	13	1
Agility	11	0
Stamina	10	0
Personality	10	0
Intelligence	12	0
Luck	14	1

Saves    **Speed** 20    **Init** 0

Reflex	0
Fortitude	0
Will	0

Equipment

Starting Funds: 31 cp  
Hex doll  
Candle (1 cp)

Weapons



Sling +0 (1d4+1)

Notes

Lucky Sign: Fox's cunning (Find/disable traps) (+1)  
Languages: Common, Halfling  
Halfling ability: Infravision

**XP**

Name: \_\_\_\_\_

 <sup>(10)</sup> **AC**     
  <sup>(2)</sup> **HP**

Occupation:

Alignment:  Law     Neutral     Chaos

	mod	
Strength	6	-1
Agility	10	0
Stamina	14	1
Personality	13	1
Intelligence	9	0
Luck	7	-1

Saves    **Speed** 30    **Init** 0

Reflex	0
Fortitude	1
Will	1

Equipment

Starting Funds: 29 cp  
Cheese dip  
Waterskin (5 sp)

Weapons



Club -1 (1d4-1)

Notes

Lucky Sign: The raging storm (Spell damage) (-1)  
Languages: Common

**XP**

Name: \_\_\_\_\_

 <sup>(12)</sup> **AC**     
  <sup>(1)</sup> **HP**

Occupation:

Alignment:  Law     Neutral     Chaos

	mod	
Strength	14	1
Agility	16	2
Stamina	8	-1
Personality	15	1
Intelligence	10	0
Luck	10	0

Saves    **Speed** 30    **Init** 2

Reflex	2
Fortitude	-1
Will	1

Equipment

Starting Funds: 44 cp  
Begging bowl  
Hammer - small (5 sp)

Weapons



Stick (as club) +1 (1d4+1)

Notes

Lucky Sign: Bountiful harvest (Hit points, applies each level) (+0)  
Languages: Common

**XP**

Name: \_\_\_\_\_

 <sup>(11)</sup> **AC**     
  <sup>(1)</sup> **HP**

Occupation:

Alignment:  Law     Neutral     Chaos

	mod	
Strength	10	0
Agility	14	1
Stamina	6	-1
Personality	9	0
Intelligence	9	0
Luck	13	1

Saves    **Speed** 30    **Init** 1

Reflex	1
Fortitude	-1
Will	0

Equipment

Starting Funds: 28 cp  
Candles (20)  
Holy water (1 vial) (25 gp)

Weapons

Scissors (as dagger) +0 (1d4)

Notes

Lucky Sign: The raging storm (Spell damage) (+1)  
Languages: Common, Elf  
Elven traits: Heightened senses, iron vulnerability

**XP**